

PE Progression Map

A Healthy Active Lifestyle

We promote a healthy active lifestyle and ensure that children are active for sustained periods of time through our involvement in Healthy Active Lifestyle festivals. These are run by Newcastle PE and School Sports Service and engage with all children inspiring them to lead a healthy lifestyle. Rather than the festivals having a competitive element, the healthy active lifestyles programme offers self-competition, inclusion and encourages sporting values.

We ensure children get their 30 active minutes, through active playtimes, movement breaks, PE lessons and a daily run. We provide opportunities for children to access Sports clubs both before and after school.

We are currently introducing cycling to the curriculum, providing further opportunities for children to be physically active.

High Quality PE

We aim to develop children's competence to excel in a broad range of physical activities. We do this through the teaching and assessment of Fundamental skills, ensuring that every child has the skills set to take part in PE and Sport. We are supported by Newcastle PE and School Sports Service as well as other visiting coaches including NUF who provide teachers with the knowledge and skills to provide high quality PE lessons.

Competition

We are committed to give children the experience of competitive sports and activities. We do this by competing within our school trust as well as our engagement with the School Games events.

We promote the School Games Values through these competitions as well as referring to them in PE lessons.



Our PE and Sport Premium Money helps us to achieve this. More information can be found in our Evidencing the Impact Statement found on our school website.

Knowledge and Skills

Early Years	Fundamental Movement and	Gymnastics	Dance	Cyclin	ng
	Games				
Key Stage One	Fundamental Movement and Games	Gymnastics	Dance	Cyclin	ng
Key Stage Two	Athletics and Team Games.	Gymnastics	Dance	Outdoor	Cycling
				Adventurous	



Dance Progression

Early Years Outcomes Early Years Outcomes covered in our Dance unit include:

To move freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping

- To experiment with different ways of moving
- To show good control and coordination in large and small movements
- To move confidently in a range of ways, safely negotiating space
- To enjoy joining in with dancing and ring games
- To begin to move rhythmically
- To imitate movement in response to music
- To begin to build a repertoire of songs and dances
- •To sing songs, make music and dance, and experiment with ways of changing them
- To develop preferences for forms of expression
- To use movement to express feelings
- To create movement in response to music
- To capture experiences and responses with a range of media, such as dance
- To initiate new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences
- To represent their own ideas, thoughts and feelings through dance

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities
- Perform dances using simple movement patterns.

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement.

They should enjoy communicating collaborating and competing

They should enjoy communicating, collaborating and competing with each other.

They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- Develop flexibility, strength, technique, control and balance
- Perform dances using a range of movement patterns
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best

	Dance: Skills					
Early Years	Year One	Year Two	Year Three	Year Four		
Move along to music in an open space.	Move safely in a space.	Copy, remember and repeat actions.	Improvise freely and translate ideas from a stimulus into	Identify and repeat the movement patterns and actions		
Copy and repeat actions.	Copy and repeat actions.	Create a short sequence inspired by a stimulus.	movement.	of a chosen dance style.		
Join a range of different movements together.	Put a series of actions together to create a sequence.	Change the rhythm, speed, level and direction of their actions in a dance.	Share and create phrases with a partner and small group.	Use a theme as a stimulus to create ideas.		
Change the speed of their	Vary the speed of their action, stopping and starting to music.	Use simple choreographic devices such as unison, canon and mirroring.	Use simple dance vocabulary to compare, discuss and improve	Use dance to communicate an idea.		
actions. Create a short movement	Copy or create their own simple dance.	Use different transitions to link sections together within a dance sequence.	work. Remember and repeat dance	Take the lead when working with a partner or group.		
phrase which demonstrates their own ideas.	Perform in a small group to others.	Use dance to show a mood or feeling.	perform phrases. Perform with some awareness of	Compose longer dance sequences in a small group.		
		Perform in a small group to others.	rhythm and expression.	Begin to vary dynamics and develop actions and shapes in response to stimuli. Demonstrate rhythm and spatial awareness. Perform with confidence to dance more freely and not be inhibited because others are in the hall with them.		
				Change parts of a dance as a result of self-evaluation.		

		Competition and perform	nance	
Early Years	Year One	Year Two	Year Three	Year Four
Control their body, when performing a sequence of movements. To begin to recognise and talk about our sporting values.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. To recognise our sporting values and say which value they have earnt.	Perform learnt skills with increasing con Perform sequences of their own compo- with coordination. To recognise and understand our sport values and say which value they have e	techniques with control and confidence. Compete against self and others in a controlled manner.	accuracy. To recognise how using a
		Evaluation		
Early Years	Year One	Year Two	Year Three	Year Four
Talk about what they have done. Talk about what others have done.	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances and us they see to improve their own performan Talk about differences between their wor that of others.	ces. effectiveness of a performance.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.
		Dance Vocabulary		
Early Years	Year One	Year Two	Year Three	Year Four
Move, Dance, Shake, Turn, High, Low.	Travel, Stillness, Direction, Space Beginning, Middle, End, Feelings Body parts, Directions, Speed, Rhythm.	· · · · · · · · · · · · · · · · · · ·		mprovisation, Gesture, Compose, dynamics, sequence.



Gymnastics Progression

Early Years Outcomes covered in our Gymnastics unit include:

- Initiate new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences
- Experiment with different ways of moving
- Jump off an object and lands appropriately
- Travel with confidence and skill around, under, over and through balancing and climbing equipment

KS1 National Curriculum Aims

Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities

KS2 National Curriculum Aims

- Develop flexibility, strength, technique, control and balance
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best

Gymnastics: Skills

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Early Years	Year One	Year Two	Year Three	Year Four	
Create a short sequence of	Copy and perform actions and	Perform a sequence of up to 3	Perform different balances with	Create a sequence of actions that fit	
movements.	movement sequences with a	movements led by the teacher.	control. (mirror/match/counter)	a theme	
	partner.				
Roll in different ways with control.		Think of more than one way to	Perform different rolls	Include a change of height and	
	Link two actions to make a	create a sequence which follows	(forwards/backwards/teddy bear	direction in a sequence	
Travel in different ways.	sequence.	some 'rules'.	rolls)		
				Travel in different ways, including	
Stretch in different ways.	Recognise and copy contrasting	Improve a sequence based on	Compose a movement sequence,	using flight. Improve the placement	
	actions (small/tall, narrow/wide).	feedback	with at least three phases.	and alignment of body parts in	
Jump in a range of ways from one				balances.	
space to another with control.	Roll, curl, travel and balance in	Travel in a variety of ways, including	Use equipment to vault, adapting		
	different ways.	along a bench.	sequences to suit different types of	Use equipment to vault in a variety	
Begin to balance with control.			apparatus and criteria	of ways.	
Move around, under, over, and	Hold still shapes and simple	Perform a rock and roll/ pencil and			
through different objects and	balances making their body curled,	forward roll: introducing teddy bear	Use turns whilst travelling in a	Move in a controlled and	
equipment.	tense, stretched and relaxed.	roll.	variety of ways.	challenging way when travelling,	
				balancing and using equipment.	
	Carry out a range of simple jumps,	Perform a basic tuck, pike and	Use a range of jumps in their		
	landing safely.	straddle shape.	sequences.	Challenge: Use key steps routine to	
				link 6 elements in a sequence.	

	Move around, under, over, and through different objects and equipment.	Hold a still shape whilst balancing on different points of the body: 1, 2 and 3 point balances. Start and finish using a gymnast position	Explain how strength and suppleness/flexibility affect performance	
	Coi	mpetition and performa	nce	
Early Years	Year One	Year Two	Year Three	Year Four
Control their body, when performing a sequence of movements. To begin to recognise and talk about our sporting values.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. To recognise our sporting values and say which value they have earnt.	Perform learnt skills with increasing control. Perform sequences of their own composition with coordination To recognise and understand our sporting values and say which value they have earnt.	Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner. To understand and explain our sporting values and say which value they have earnt.	Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy. To recognise how using a particular value is linked to their performance.
		Evaluation		
Early Years	Year One	Year Two	Year Three	Year Four
Talk about what they have done. Talk about what others have done.	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances and use what they see to improve their own performances. Talk about differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.

Gymnastics Vocabulary					
Early Years	Year One	Year Two	Year Three	Year Four	
Forwards, Backwards Sideways, Bench, Mat, Table, Roll, Long, Slow, On, Off, Stretched, Curled, Tuck, Body parts Tall, Small, Shape, Hold, Still, Jump, Hop, Bounce, Travel, Copy.	Place, Stretch, Push, Pull, Hop, Skip, Step, Crawl, Still, Slowly, Tall, Long, Wide, Narrow, Up, Down, Forwards, High, Low, Around, Through, Roll, Copy Along, Jump Land, Balance, Curved, Straight, In front, Speed, Slow, Fast, Wide, Shape, Narrow, Long, Land, curled, tensed, Stretched, Relaxed.	Extension, Pathway, Tension, Spring, tuck, pike, straddle, points, teddy bear roll, pencil roll, position, Level, Medium, Backwards, Sideways, Zig zag, Angular, Under, Through, Behind, Copy, Smooth, Sequence, Height	Evaluate, Improve, Stretch, Refine, Adapt, Pathway, Curled, Stretched Jump, vault, Land Over, Under, Leaving, Approaching, Forwards Backwards, Combine Rotation, Against Towards, Across, Height, Strength, Stamina, Speed, Level, Wide, Tucked, Straight, Twisted, Constructive, Points, Twist, Turn, Safety, Suppleness, Strength, mirror, match, counter balance, flexibility	Contrasting, Suppleness, Strength, Inverted, Refine, Placement, Alignment, Flow, Explosive, Symmetrical, Asymmetrical, Combination, 90 degrees, 180 degrees,	



Fundamental movement and Team Games Progression

Athletics and Team Games Progression

The main Early Years Outcomes covered in the Fundamental movement units are:

- To negotiate space and obstacles safely, with consideration for themselves and others
- To demonstrate strength, balance and coordination when playing.
- To move energetically, such as running, jumping, dancing, hopping, skipping and climbing.
- To be confident to try new activities and show independence, resilience and perseverance in the face of challenge.
- Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas or actions.

The main Early Years Outcomes covered in the Games units are:

- Show increasing control over an object in pushing, patting, throwing, catching or kicking it.
- Show good control and co-ordination in large and small movements.
- Negotiate space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles.
- · Experiment with different ways of moving.
- Move confidently in a range of ways, safely negotiating space.

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- Participate in team games, developing simple tactics for attacking and defending.

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- Use running, jumping, throwing and catching in isolation and in combination.
- Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending.
- Develop flexibility, strength, technique, control and balance.
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Running and movement						
Early Years	Year One	Year Two	Year Three	Year Four		
Run dally for enjoyment Describe how the body feels when still and when exercising. Run in different ways for a variety of purposes. Run with an awareness of the space and of others.	Run daily and begin to understand that this is good for our health Describe how the body feels before and after exercise. Vary their pace and speed when running. Run with a basic technique over different distances. Jog and sprint in a straight line. Change direction when jogging and sprinting. Maintain control as they change direction when jogging and sprinting. Take part in a simple relay, high fiving a team mate.	Run daily and understand that this is good for our health. Recognise and describe how the body feels during and after different physical activities. Explain what they need to stay healthy. Run at different paces, describing the different paces. Use a variety of different stride lengths. Begin to select the most suitable pace and speed for distance. Vary the speed and direction in which they are travelling. Run with basic techniques following a curved line. Take part in a relay passing equipment such as quiots or beanbags.	Run daily and begin to see improvement over time. Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down. Run at fast, medium and slow speeds; changing speed and direction Identify and demonstrate how different techniques can affect their performance. Focus on their arm and leg action. Begin to combine running with jumping over hurdles. Take part in a relay, remembering when to run and what to do linked to athletics.	Run daily and describe how they are challenging themselves using the language of speed and stamina. Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down. Sprint over a short distance and show stamina when running over a long distance. Confidently demonstrate an improved technique for sprinting. Perform a relay, focusing on the baton changeover technique. Develop a fluent changeover. Speed up and slow down smoothly.		

Jumping					
Early Years	Year One	Year Two	Year Three	Year Four	
Jump in a range of ways,	Perform different types of jumps,	Perform and compare different types of	Identify different ways to jump using	Jump in different ways, taking off on	
landing safely.	including 1 foot to 1 foot, 1 foot to	jumps.	one and two feet to take off and to	one foot and 2 feet, and landing with	
	two feet and 2 feet to 2 feet.		land with.	control	
		Jump from a standing and a running			
	Perform a short jumping sequence.	start and control their landings.	Develop an effective take off for the	Land safely with control.	
		Combine different immediately and the	standing long jump.		
	Jump as high and as far as possible,	Combine different jumps together with some fluency and control.		Begin to measure the distance	
	landing safely and with control.	some nuency and control.	Develop an effective flight phase for	jumped.	
	NA/ - ol - or italy - or - or - or - ol - ol	Investigate the best jumps to cover	the standing long jump.	To loo soo the in a second back and back	
	Work with a partner to develop the	different distances.	Lond anfaltation to a new all	To know their personal best and how	
	control of their jumps.		Land safely with control.	they might work to improve on it.	
		Throwing			
Early Years	Year One	Year Two	Year Three	Year Four	
Roll equipment in different	Throw a ball underarm towards a	Throw different types of equipment in	Throw with greater control and	Perform a pull throw.	
ways.	target with increasing accuracy.	different ways, for accuracy and	accuracy.		
		1			
		distance.		Measure the distance of their throws	
Experience throwing a wide	Throw in different ways using		Show increasing control in their		
,	Throw in different ways using different objects.	Throw with accuracy at targets of	Show increasing control in their overarm throw.	Continue to develop techniques to	
range of equipment	different objects.		overarm throw.		
range of equipment	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights.	_	Continue to develop techniques to throw for increased distance.	
range of equipment Throw an object at a target.	different objects.	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw.	Continue to develop techniques to throw for increased distance. To know their personal best and how	
Experience throwing a wide range of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights.	overarm throw. Perform a push throw. Continue to develop techniques to	• • •	
range of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw.	Continue to develop techniques to throw for increased distance. To know their personal best and how	
Tange of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw. Continue to develop techniques to	Continue to develop techniques to throw for increased distance. To know their personal best and how	
range of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw. Continue to develop techniques to	Continue to develop techniques to throw for increased distance. To know their personal best and how	
range of equipment Throw an object at a target.	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw. Continue to develop techniques to	Continue to develop techniques to throw for increased distance. To know their personal best and how	
Tange of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw. Continue to develop techniques to	Continue to develop techniques to throw for increased distance. To know their personal best and how	
Tange of equipment Throw an object at a target. Handle balls of different	different objects. Improve the distance they can throw	Throw with accuracy at targets of different heights. Investigate ways to alter their throwing	overarm throw. Perform a push throw. Continue to develop techniques to	Continue to develop techniques to throw for increased distance. To know their personal best and how	

		Striking/hitting a ba	all	
Early Years	Year One	Year Two	Year Three	Year Four
Hit a ball with a bat or a racquet.	Use hitting skills in a game. Practise basic striking, sending and	Strike a ball with increasing control. Position the body to strike a ball.	Demonstrate successful hitting and striking skills.	Use a bat or stick to hit a ball or shuttlecock with accuracy and control.
	receiving.	Learn skills for striking, sending and receiving a ball in simple team games.	Develop a range of skills in striking and fielding where appropriate.	Accurately serve underarm.
			Practise the correct batting	Build a rally with a partner.
			technique and use it in a game.	Use at least two different shots in a game.
			Strike the ball for distance.	Use hand-eye coordination to strike a
				moving and stationary ball.
		Throwing and Catching	a Ball	
Early Years	Year One	Year Two	Year Three	Year Four
Roll equipment in different ways.	Throw underarm and overarm.	Throw different types of equipment in different ways, for accuracy and	Throw and catch with greater control and accuracy.	Develop different ways of throwing and catching with increasing accuracy.
Throw underarm.	Catch and bounce a ball.	distance.	Practise the correct technique for	
Throw an object at a target.	Use rolling skills in a game.	Throw, catch and bounce a ball with a partner.	catching a ball and use it in a game.	
	Practise accurate throwing and	·	Perform a range of catching and	
Catch equipment using two hands.	consistent catching.	Use throwing and catching skills in a game. Throw a ball for distance.	gathering skills with control.	
		Use band ave coordination to control a	Catch with increasing control and	
		Use hand-eye coordination to control a ball.	accuracy. Throw a ball in different ways (e.g.	
		Vary types of throw used.	high, low, fast or slow).	
		vary types of tillow used.	Develop a safe and effective	
			overarm bowl.	

		Travelling with a ba	all	
Early Years	Year One	Year Two	Year Three	Year Four
Move a ball in different ways, including bouncing and kicking. Use equipment to control a ball.	Travel with a ball in different ways. Travel with a ball in different directions (side to side, forwards and backwards) with control and fluency.	Bounce and kick a ball whilst moving. Use kicking skills in a game. Use dribbling skills in a game.	Move with the ball in a variety of ways with some control. Use two different ways of moving with a ball in a game.	Move with the ball using a range of techniques showing control and fluency.
		Passing a ball		
Early Years	Year One	Year Two	Year Three	Year Four
Kick an object at a target.	Pass the ball to another player in a game. Use kicking skills in a game.	Know how to pass the ball in different ways.	Pass the ball in two different ways in a game situation with some success. Know how to keep and win back possession of the ball in a team game.	Occasionally contribute towards helping their team to keep and win back possession of the ball in a team game.
		Using Space		
Early Years	Year One	Year Two	Year Three	Year Four
Move safely around the space and equipment. Travel in different ways, including sideways and backwards.	Use different ways of travelling in different directions or pathways. Run at different speeds. Begin to use space in a game.	Use different ways of travelling at different speeds and following different pathways, directions or courses. Change speed and direction whilst running. Begin to choose and use the best space in a game.	Be aware of space and use it to support team-mates and to cause problems for the opposition. Make the best use of space to pass and receive the ball.	Find a useful space and get into it to support teammates

Attacking and defending					
Early Years	Year One	Year Two	Year Three	Year Four	
Play a range of chasing games	Begin to use the terms attacking and defending.	Begin to use and understand the terms attacking and defending.	Use simple attacking and defending skills in a game.	Use a range of attacking and defending skills and techniques in a game.	
	Use simple defensive skills such as marking a player or defending a space.	Use at least one technique to attack or defend to play a game successfully.	Use fielding skills to stop a ball from travelling past them.	Use fielding skills as an individual to prevent a player from scoring.	
	Use simple attacking skills such as dodging to get past a defender.			Work as a team to reduce the opposition scoring points e.g. striking and fielding	
		Tactics and Rules			
Early Years	Year One	Year Two	Year Three	Year Four	
Follow simple rules.	Follow simple rules to play games, including team games. Use simple attacking skills such as dodging to get past a defender. Use simple defensive skills such as marking a player or defending a space.	Understand the importance of rules in games. Use at least one technique to attack or defend to play a game successfully	Know and use rules fairly. Apply basic rules. Understand and begin to apply the basic principles of invasion games. Learn from not winning.	Vary tactics and adapt skills depending on what is happening in a game Show respect and good sporting values when competing against others.	

Competition and performance									
Early Years	Year One	Year Two	Year Three	Year Four					
Control their body, when performing a sequence of movements.	Begin to perform learnt skills with some control.	Perform learnt skills with increasing control.	Perform learnt skills and techniques with control and confidence.	Perform and apply skills and techniques with control and accuracy.					
Participate in simple games and races.	Engage in competitive activities and team games.	Compete against self and others. To recognise and understand our	Compete against self and others in a controlled manner.	Take part in a range of competitive games and activities.					
To begin to recognise and talk about our sporting values.	To recognise our sporting values and say which value they have earnt.	sporting values and say which value they have earnt.	To understand and explain our sporting values and say which value they have earnt.	To recognise how using a particular value is linked to their performance.					
		Evaluation							
Early Years	Year One	Year Two	Year Three	Year Four					
Talk about what they have done. Talk about what others have done.	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances and use what they see to improve their own performances. Talk about differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.					

	Team (Games and Athletics voc	cabulary		
Early Years	Year One	Year Two	Year Three	Year Four	
Rules, Follow, Game, Walk, Jog, Throw, Target Jump, Run, Hop, Skip Fast, Pass, In pairs.	Avoiding, Tracking a ball Rolling, Striking, underarm throw, Bouncing Catching, Free space Own space, Opposite Team, Rebound, Follow, Aiming, Speed, Direction, Passing, Controlling Shooting, Scoring Throw, High, Low, Skip, Aim, Fast, Slow, Safely, Step, Bounce, Jump, Leap, Hop, Repeat, Run, Target, Overarm, Underarm, Walking, Jogging, Accelerate, Baton, Relay, Push, Take off, Landing, Evaluate, Improve		Sling, Pull, Distance, Sprint, Steady pace, Accuracy, Height, Record, Joints, Rhythm, Leading leg, Measure, Underarm, Overarm, Heartbeat, Pulse rate, Jogging, Walk, Hurdles, Landing, Control, Preferred, Landing foot, Time, Stamina, Obstacles, Stance, Diagonal, Approach, Speed, Relay.		
		Outdoor Adventurous			
Early Years	Year One	Year Two	Year Three	Year Four	
By the end of Reception: Children will have had opportunities to explore the Early Years Outdoor environment, negotiate space and take risks.	Pupils may be familiar with playing hide and seek in a large area such as a woodland They will be familiar with using the outdoor spaces on our school site for independent play. They will be familiar with maps from their geography lessons and using instructional language such as 'go left', 'go straight ahead', etc.		Follow a map in a familiar context Know their left from their right Use clues to follow a route Follow a route safely Know the boundaries in place	Follow a map in a (more demanding) familiar context with a growing awareness of why it is important that they can read a map. Follow a route within a time limit. Mark on a map where they are. They should be increasingly aware of aspects related to safety when following clues.	
	Outo	door Adventurous vocak	oulary		
Early Years	Year One	Year Two	Year Three	Year Four	
Go, stop, forwards, backwards, under, over, through, behind, up, down, safe,	Directional language, left, right, forwa south, east, west.	ards, backwards, diagonal, north,	Health, Healthier Fitness, Strength, Flexibility, Warm up, Cool down, Reaction, Exercise, Safety principles, Wellbeing, Accuracy, Orientate, Orienteering, Trail, Physical challenge, Course, Navigation, Equipment, Maps Compasses Symbols, Role, Environment, Route, Activity, Event, Teamwork, Leadership, Evaluate, Completion, Performance, Challenge, Feedback, Describe, Modify, Criteria, Improve, Skills, Techniques.		

Cycling								
Early Years	Year One	Year Two	Year Three	Year Four				
We are introducing cycling to the curriculum in September 2022. Initially we will focus on balance bike skills in Reception and Year One. We will also be offering a Key Stage two cycling club to Year 3 and Year 4, working towards Bikeability training at the end of Year 4.								
Children develop the physical skills and strengths they need to successfully cycle by giving them a range of activities to build their skills. Balance bikes are part of the outdoor Early Years provision. Balance Bike skills, both on and off the bike delivered by Newcastle PE and School Sports Service.	Building on the experience of Early Years and providing further opportunities to develop balance bike skills, delivered by Newcastle PE and School Sports Service.	Skills to ride sessions delivered by Newcastle PE and School Sports Service/ British Cycling.	Basic cycling skills in an after school club run by Newcastle and PE School Sports Service.	Basic cycling skills in an after school club run by Newcastle PE and School Sports Service. Bikeability cycle training, so that children are: making good and frequent observations choosing and maintaining the most suitable riding positions communicating intentions clearly to other road users				